Foundations of Computing Lecture 1

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CS 3313 - Foundations of Computing

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Modeling Computation



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2 Deterministic Finite Automata (DFA)

3 N 3



• Alphabet Σ : Set of symbols

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• Ex: $\Sigma = \{a, b\}, \Sigma = \{0, 1\}$

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- Alphabet Σ: Set of symbols
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- \bullet String: finite sequence of symbols from Σ
 - ex: v = aba, w = abaaa
 - ex: v = 001, w = 11001
 - λ, ϵ empty string
 - Length of a string: |v| = 3 and $|\lambda| = 0$

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 - λ, ϵ empty string
 - Length of a string: |v| = 3 and $|\lambda| = 0$
- Operations on Strings
 - Concatenation: vw = abaabaaa
 - Reverse: $w^R = aaaba$
 - Repeat: $v^2 = abaaba$ and $v^0 = \lambda$

- Language L: Set of strings
 - We say that any $s \in L$ is in the language

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 - For an alphabet Σ, Σ* is the set of all strings formed by concatenating zero or more symbols from Σ
 Ex: If Σ = {0,1} then Σ* = the set of all binary strings, including λ

We will often be interested in languages recognized by a particular "computer".

Image: A matrix

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Image: A matrix

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Image: A matrix

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Viewing this as a language

 $L_{light} = \{ \text{set of all flip sequences resulting in the light being on} \}$ $L_{light} = \{ 1 \text{ flip, } 3 \text{ flips, } 5 \text{ flips, } ... \}$

3 1 4 3 1

• An automaton is an abstract model of a computing device

Image: Image:

3 N 3

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A note of input size

An automaton must be able to accept input of arbitrary length. The length of the input may be much larger than the number of states.

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- Finite Automata (Deterministic and Non-deterministic)
 - These model Finite State Machines with no memory
- Pushdown automata
 - Add the simplest form of memory to a Finite State Machine
- Turing Machines
 - Add unrestricted memory to a Finite State Machine
 - Believed to be as powerful as any other model of computation
 - This will be the main model of computation used in computability and complexity theory

Strings, Languages, and Automata

2 Deterministic Finite Automata (DFA)

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Modeling Computation



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Computation on string x = 1101

- Start in state q1
- read 1, follow transition to q2
- **③** read 1, follow transition to q^2
- read 0, follow transition to q3
- **(a)** read 1, follow transition to q3
- "reject" (output 0) because q3 is not an accept state

Finite Automaton

A finite automaton is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where:

- Q is a finite set of states
- Σ is a finite input alphabet
- $\delta: Q imes \Sigma o Q$ is the transition function
- $q_0 \in Q$ is the start state
- $F \subseteq Q$ is the set of accept states





•
$$Q = \{q1, q2, q3\}$$



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$$\Sigma = \{0,1\}$$



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$$Q = \{q1, q2, q3\}$$

• $\Sigma = \{0, 1\}$
• $\delta = \frac{\begin{vmatrix} 0 & 1 \\ q1 & q2 \end{vmatrix}$



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$$Q = \{q1, q2, q3\}$$

•
$$\Sigma = \{0, 1\}$$

•
$$\delta = \begin{array}{c|c} 0 & 1 \\ \hline q1 & q1 & q2 \\ q2 & q3 & q2 \\ a3 & a2 & a3 \end{array}$$



•
$$Q = \{q1, q2, q3\}$$

•
$$\Sigma = \{0,1\}$$

•
$$\delta = \frac{\begin{vmatrix} 0 & 1 \\ q1 & q1 & q2 \\ q2 & q3 & q2 \\ q3 & q2 & q3 \end{vmatrix}$$
• g1 is the start state



Defining this formally: $M = (Q, \Sigma, \delta, q1, F)$

•
$$Q = \{q1, q2, q3\}$$

•
$$\Sigma = \{0, 1\}$$

•
$$\delta = \frac{\begin{vmatrix} 0 & 1 \\ q1 & q1 & q2 \\ q2 & q3 & q2 \\ q3 & q2 & q3 \end{vmatrix}$$

• q1 is the start state

•
$$F = \{q2\}$$