

Foundations of Computing

Lecture 12

Arkady Yerukhimovich

February 27, 2024

- 1 Lecture 10+11 Review
- 2 Models of Computation
- 3 The Turing Machine
- 4 Formalizing Turing Machines

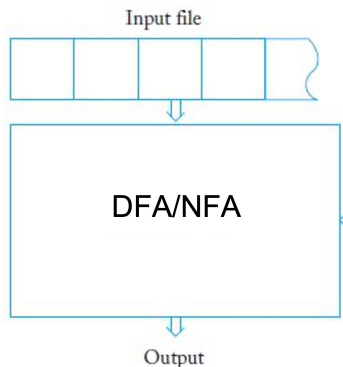
Lecture 10+11 Review

- Equivalence of CFGs and PDAs
- CFL Pumping Lemma
- Using the CFL Pumping Lemma

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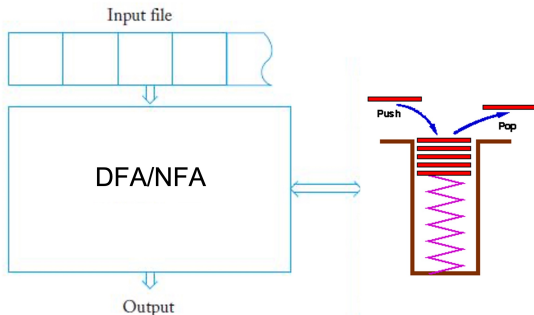
Finite Automata



Recall:

- An NFA/DFA has no external storage
- Only memory must be encoded in the finite number of states
- Can only recognize regular languages

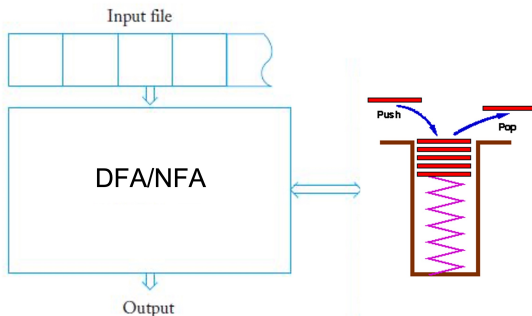
Pushdown Automata (PDA)



A PDA consists of:

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Recall:

- Can only access memory in LIFO fashion
- Can only recognize context-free languages

A Model for General Computation

Question

All the prior models of computation couldn't recognize some simple languages. Can we develop a computation model that captures all languages that can be computed on any computer?

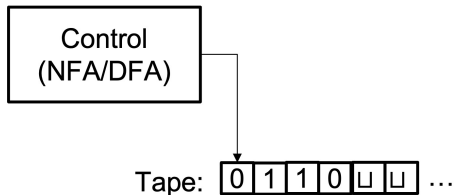
Our Goal

One model to rule them all!

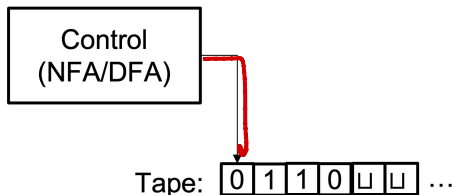
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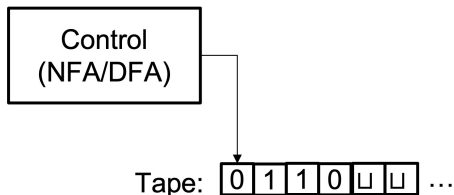
The Turing Machine



Key Differences:

- A TM can read and write to its tape

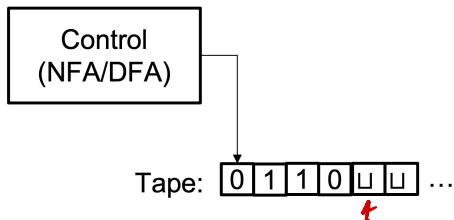
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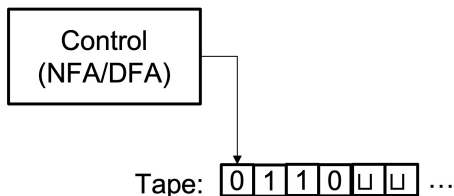
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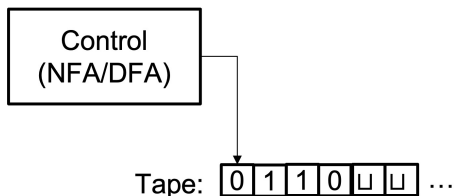
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- The memory tape is infinite
- Control FA has accept and reject states that are immediately output if entered

An Example: TM To Recognize $L = \{w\#w \mid w \in \{0,1\}^*\}$

An Algorithm for M :

On input string s (written on the tape):



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- 3 When all symbols to the left of $\#$ have been crossed off, check that no uncrossed-off symbols remain to the right of $\#$. If any symbols remain, reject, otherwise accept.

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accept

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Algorithms are critical to understand solutions / complexity of a problem

- To show how to solve a problem, we design an algorithm
- To reason about languages accepted by NFA/PDA, we designed algorithms
- How can we reason about the limits of what an algorithm can compute?

Church-Turing Thesis (1936)

Anything that can be computed by an algorithm can be computed by a Turing Machine

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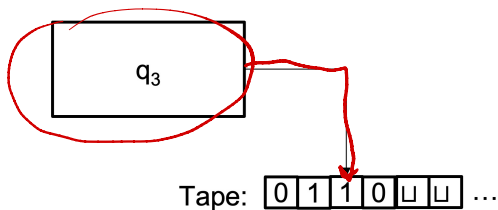
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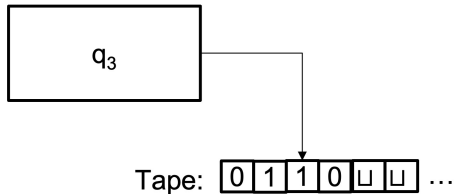
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Computing on a Turing Machine



Configuration of a TM

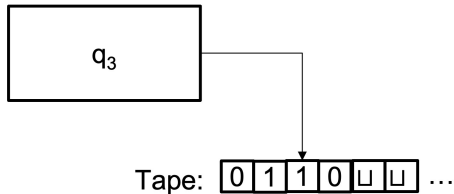
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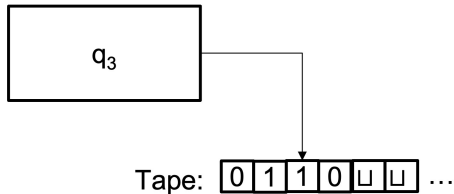
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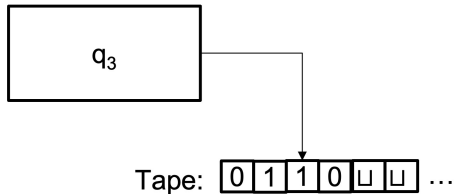
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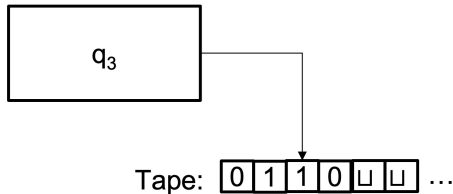
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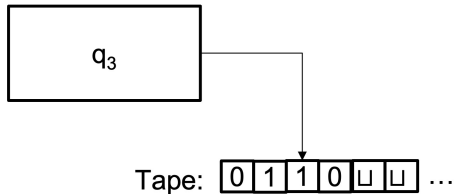
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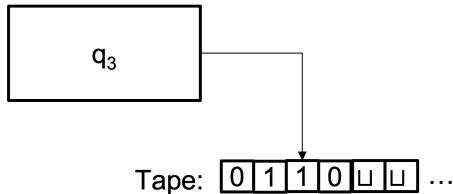
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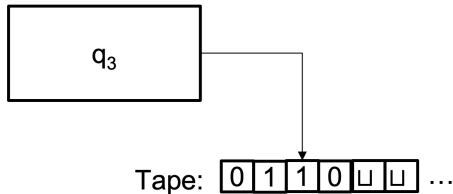
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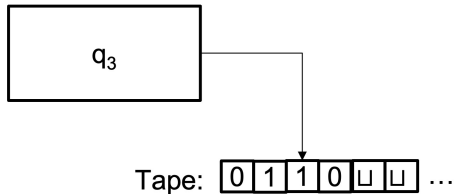
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Language $L(M)$

The collection of strings that M accepts

Characterizing Computability of Languages

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Definition: Decidable languages

A language L is *decidable* or *recursive* if some TM M decides it

- M halts on all inputs, accepting those in L and rejecting those not in L

Another Example

Consider $L = \{0^{2^n} \mid n \geq 0\}$

TM algorithm M for recognizing L :

On input s :

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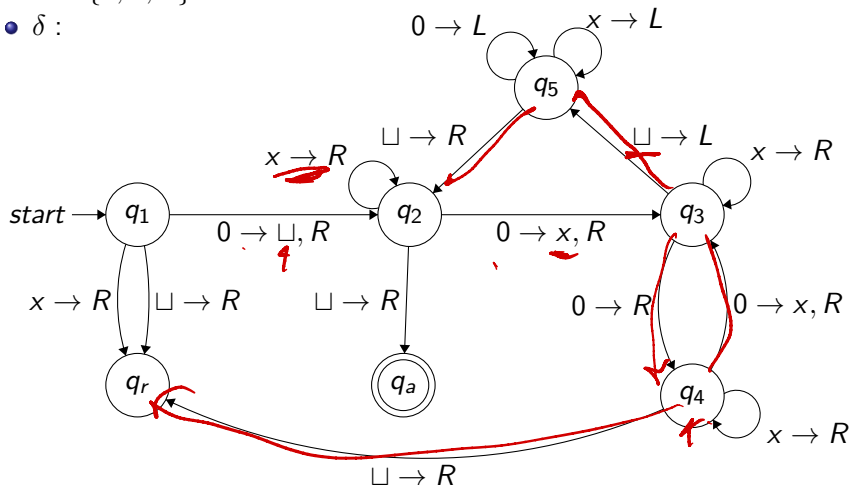
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Making M Formal

- $Q = \{q_1, q_2, q_3, q_4, q_5, q_a, q_r\}$
- $\Sigma = \{0\}$
- $\Gamma = \{0, x, \sqcup\}$
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Running M on $w = 0000$

