

# Foundations of Computing

## Lecture 15

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- 1 Lecture 14 Review
- 2 Review: Decidable Languages
- 3 Preliminaries – Countable and Uncountable Sets
- 4 Proving  $A_{TM}$  Undecidable
- 5 Reductions between Languages

# Lecture 14 Review

- Decidable and Turing-recognizable languages
- Decidability of regular and context-free languages

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# Characterizing Computability of Languages

## Definition: Decidable languages

A language  $L$  is *decidable* or *recursive* if some TM  $M$  decides it

- $M$  halts on ALL inputs, accepts those in  $L$  and rejects those not in  $L$
- Seems to match informal definition we wanted before

## Definition: Turing-recognizable languages

A language  $L$  is *Turing-recognizable* or *recursively enumerable* if some TM  $M$  recognizes it

- $M$  halts and accepts all strings in  $L$
- $M$  may not halt on strings not in  $L$  – does not necessarily have to reject

## Observation

Every Decidable language is also Turing-recognizable, but the reverse direction is not true.

We showed the following languages are decidable:

- Languages about Finite Automata

- 1  $A_{DFA} = \{\langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w\}$
- 2  $A_{NFA} = \{\langle B, w \rangle \mid B \text{ is a NFA that accepts input string } w\}$
- 3  $A_{REX} = \{\langle R, w \rangle \mid R \text{ is a reg. exp. that generates the string } w\}$
- 4  $E_{DFA} = \{\langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset\}$
- 5  $EQ_{DFA} = \{\langle A, B \rangle \mid A, B \text{ are DFAs and } L(A) = L(B)\}$

- Languages about CFGs

- 1  $A_{CFG} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates } w\}$
- 2  $E_{CFG} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset\}$

# A Language About Turing Machines

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On input  $\langle M, w \rangle$ :
  - 1 Simulate  $M$  on input  $w$
  - 2 If  $M$  ever enters its accept state, halt and accept. If  $M$  ever enters its reject state, halt and reject



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- Is  $A_{TM}$  Decidable?
  - The problem:  $M$  may never halt
  - In this case, above algorithm will never output accept or reject
  - If could determine that  $M$  will never halt (i.e, it has entered an infinite loop), could reject.

# A Language About Turing Machines

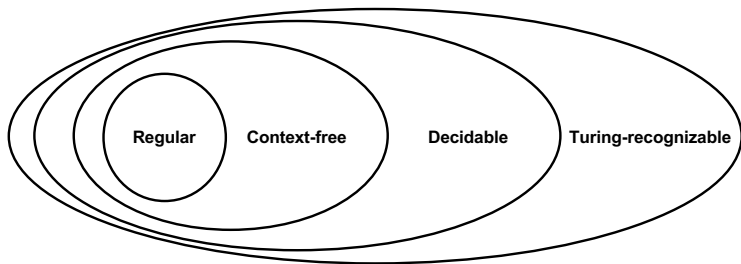
$$A_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM and } M(w) = 1\}$$

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- Is  $A_{TM}$  Decidable?
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## An Undecidable Problem

- We will prove today that  $A_{TM}$  is undecidable

# Relationships Among Language Classes



# Outline

- 1 Lecture 14 Review
- 2 Review: Decidable Languages
- 3 Preliminaries – Countable and Uncountable Sets**
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# Set Cardinality

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- $|S_1| = |S_2|$  if there's a one-to-one and onto mapping from  $S_1$  to  $S_2$

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- Example:  
 $A = \{0, 1, 2, 3\}$   
 $B = \{a, b, c, d\}$   
 $f(0) = a, f(1) = b, f(2) = c, f(3) = d$



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- A set  $A$  is countable if it is finite or countably infinite
- A set that is not countable is *uncountable*

# Example 1: Evens

## Evens

The set of even numbers is

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## Evens

The set of even numbers is countable

$$f(x) = \frac{x}{2}$$

## Example 2: Rationals

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$$\frac{1}{1} \rightarrow 1 \quad \frac{1}{2} \rightarrow 2 \quad \frac{1}{3} \rightarrow 3$$



## Example 2: Rationals

### Rationals

The set of rational numbers is countable

	1	2	3	...
1	1/1	1/2	1/3	
2	2/1	2/2	2/3	...
3	3/1	3/2	3/3	
4	4/1	4/2	⋮	

The table illustrates a grid of rational numbers. Red arrows indicate a path starting from the top-left cell (1/1) and moving in a zig-zag pattern: down to (2/1), up to (3/1), down to (4/1), up to (3/2), down to (2/2), up to (1/2), down to (1/3), and up to (2/3). This path demonstrates that every rational number in the grid is eventually reached.

## Example 3: Strings

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Handwritten strings in red ink:

$\epsilon$   
0  
1  
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The set of real numbers ( $\mathcal{R}$ ) is uncountable

Proof: By diagonalization

- Assume that  $\mathcal{R}$  is countable
- Then there is a one-to-one and onto mapping  $f$  from  $\mathcal{N}$  to  $\mathcal{R}$

$n$	$f(n)$
1	1.234...
2	3.141...
3	5.556...
$\vdots$	$\vdots$



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2.12

- We construct a value  $x \in \mathcal{R}$  s.t  $x \neq f(n)$  for any  $n$   
Idea: For all  $i \in \mathcal{N}$ , make  $x_i \neq f(i)_i$

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Idea: For all  $i \in \mathcal{N}$ , make  $x_i \neq f(i)_i$
- Contradiction –  $f$  is not mapping between  $\mathcal{R}$  and  $\mathcal{N}$

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- Can similarly show that for any finite alphabet  $\Sigma$ ,  $\Sigma^*$  is countable
- But, a TM  $M$  can be written as a string  $\langle M \rangle \in \Sigma^*$
- Hence, by omitting all strings that are not encodings of valid TMs we get a mapping of TMs to  $\mathcal{N}$

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Assume  $f$

$f(x)$

$x$	$f(x)$
1	0100 ...
2	1100 0 ...
3	11100 ...
⋮	⋮

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- 2  $|\mathcal{L}| = |B|$ 
  - Define the characteristic sequence  $\chi_A$  of language  $A \in \mathcal{L}$

$$\begin{array}{rcl} \Sigma^* & = & \{ \epsilon \quad 0 \quad 1 \quad 00 \quad 01 \quad 11 \quad 000 \quad \dots \} \\ A & = & \{ \quad \quad \quad 1 \quad 00 \quad \quad \quad 000 \quad \dots \} \\ \chi_A & = & \quad 0 \quad 0 \quad 1 \quad 1 \quad 0 \quad 0 \quad 1 \quad \dots \end{array}$$

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- 3 Therefore,  $\mathcal{L}$  is uncountable

# Some Languages are not Turing-recognizable

We have proven:

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Where are we now?

- We have proven that some languages are not Turing-recognizable
- But, we have not given any examples of such a language



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- Assume that  $A_{TM}$  is decided by a TM  $H$

$$H(\langle \underline{M}, \underline{w} \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ accepts } w \\ \text{reject} & \text{if } M \text{ does not accept } w \end{cases}$$

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On Input  $\langle M \rangle$ , where  $M$  is a TM
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$$D(\langle M \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ does not accept } \langle M \rangle \\ \text{reject} & \text{if } M \text{ accepts } \langle M \rangle \end{cases}$$

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- Now consider what happens if we run  $D$  on  $\langle D \rangle$

$$D(\langle D \rangle) = \begin{cases} \text{accept} & \text{if } D \text{ does not accept } \langle D \rangle \\ \text{reject} & \text{if } D \text{ accepts } \langle D \rangle \end{cases}$$

- Contradiction!

$D(\langle D \rangle)$ :  
Run  $D$  on  $\langle D \rangle$

# How Is This a Diagonalization?



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	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	...	$\langle D \rangle$	...
$M_1$	<u>accept</u>	reject	accept		accept	
$M_2$	reject	<u>reject</u>	reject	...	accept	...
$M_3$	accept	accept	<u>accept</u>		reject	
$\vdots$		$\vdots$		$\ddots$		
$D$	reject	accept	reject		?	

- We have defined  $D$  to do the opposite of what  $M_i$  does on input  $\langle M_i \rangle$
- But what does  $D$  do on input  $\langle D \rangle$ ??

# A Turing-unrecognizable Language

$\overline{A_{TM}}$

The language

$$\overline{A_{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM and } M(w) \neq 1\}$$

is not Turing-recognizable

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Observations:

- Reductions not always symmetrical:  $A \leq B$  does not mean  $B \leq A$

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Observations:

- Reductions not always symmetrical:  $A \leq B$  does not mean  $B \leq A$
- For now, no restriction on how the reduction works

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- Equivalently, problem  $B$  is no easier than problem  $A$

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- But, this means that  $A$  is decidable by running the machine for  $B$  as needed by the reduction

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- Output whatever *M* output