

Foundations of Computing

Lecture 2

Arkady Yerukhimovich

January 16, 2025

- 1 Academic Integrity Policies
- 2 Lecture 1 Review
- 3 Language accepted by M
- 4 Quiz Solutions
- 5 Building DFAs
- 6 Proving Correctness of a DFA

Homework Policies

Important

Any work you submit **MUST** be your own!

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You may do the following:

- discuss general concepts/questions with others
- discuss similar problems not in homework (e.g., from the book(s))

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You may do the following:

- discuss general concepts/questions with others
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You may **NOT** do the following:

- Copy or provide answers to any hw problems to others
- Use ChatGPT or any other LLM to produce your answers
- Search the web for solutions or use services like chegg.com or StackExchange

Outline

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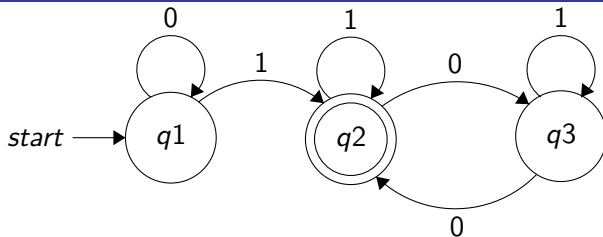
Lecture 1 Review

- Syllabus review and course details
- Strings, languages, and functions
- Finite automata

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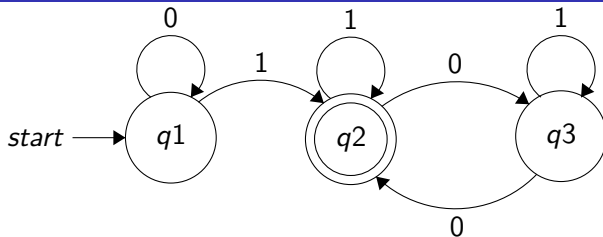
Language accepted by M



Accepting a string

- M accepts a string x (over Σ) if $M(x)$ stops in an accept state
- What strings does M accept?

Language accepted by M



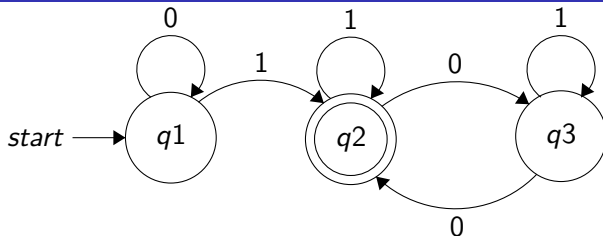
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Deciding a language

- M decides a language L if it accepts:
 - ALL strings in L , and
 - NO strings not in L

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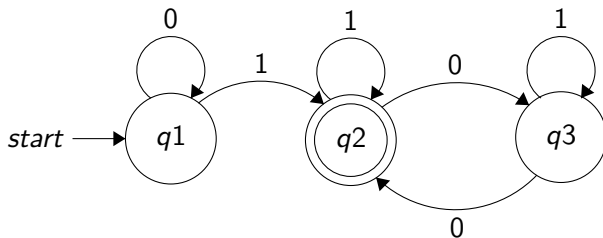
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Deciding a language

- M decides a language L if it accepts:
 - ALL strings in L , and
 - NO strings not in L
- Every M accepts exactly one language $L(M)$

What language does M accept?



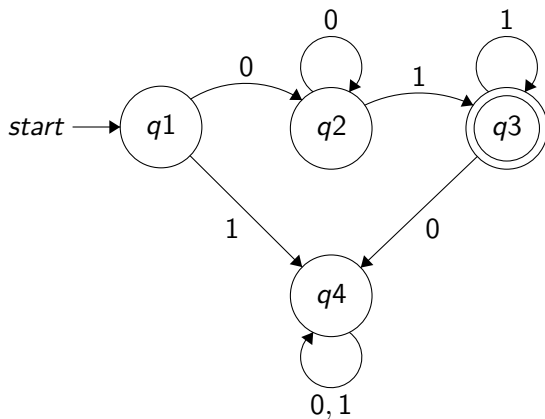
$L(M)$:

- String must contain at least one 1
- After the first string of 1's, there must be an even number of 0's or no 0's

Outline

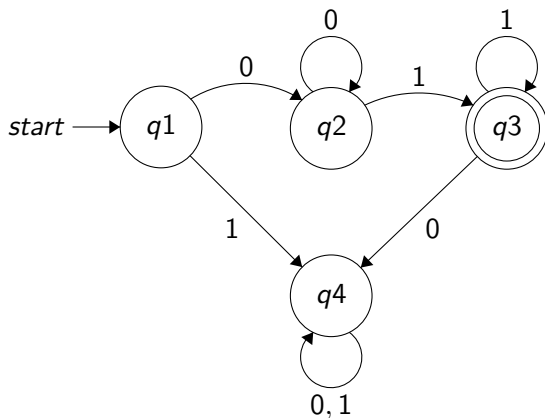
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Quiz Solutions



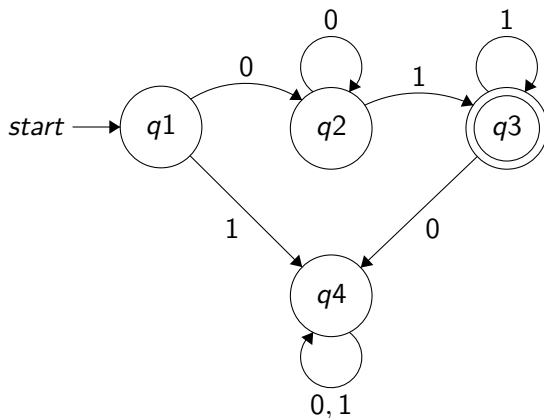
- Does M accept 00011?:

Quiz Solutions



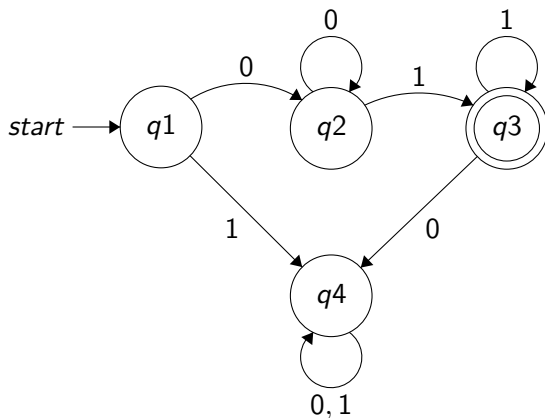
- Does M accept 00011?:
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Quiz Solutions



- Does M accept 00011?:
- Does M accept 01100?:
- Describe the language $L(M)$:

Quiz Solutions



- Does M accept 00011?:
- Does M accept 01100?:
- Describe the language $L(M)$: all strings with one or more 0s followed by one or more 1s

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Deterministic Finite Automata

- Transition function must be fully defined:
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Important: Deterministic means that the execution of M on any input in Σ^* must be fully specified.

DFA Execution

- 1 Read next input symbol and use transition function to determine next step until run out of input symbols
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Memory in a DFA:

- Each state stores a summary of the input seen so far
- Next state depends on the current state and the next symbol
- Think of this as an “if” statement

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Important

Since $|Q|$ is finite, need to be able to take in inputs longer than the number of states

- Cannot just store the entire string!

Example 1

Problem

Build a DFA that decides

$$L = \{w \mid w \in \{0, 1\}^* \text{ and } w \text{ contains the substring } 101\}$$

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- If see a 0:
 - this cannot be the first symbol of 101
 - but can be second character if previous symbol was a 1

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- If see a 0:
 - this cannot be the first symbol of 101
 - but can be second character if previous symbol was a 1
- If see a 1:
 - this can be the first character of 101
 - or, it can be the last character if we previously saw 10 – in this case, we should accept

Example 1 – The Algorithm

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Build a DFA that decides

$$L = \{w \mid w \in \{0, 1\}^* \text{ and } w \text{ contains the substring } 101\}$$

Algorithm:

① Start:

- If read a 0, stay in step 1 – first symbol cannot be a 0
- If read a 1, goto step 2 – record that we saw a 1

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 - If read a 1, stay in step 2 – may be first 1 of 101

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 - If read a 0, goto step 1 – this is not 101, time to start over
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- ④ Step 4:
 - On any input, stay in step 4 and accept

Build the DFA

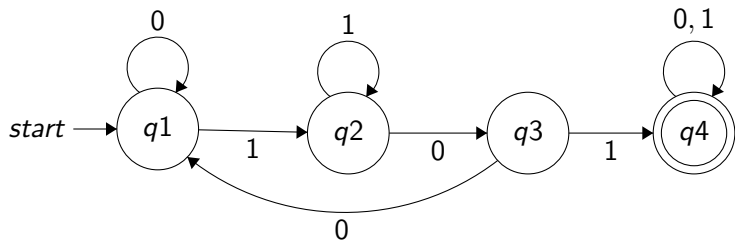
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The DFA

Problem

Build a DFA that decides

$$L = \{w \mid w \in \{0, 1\}^* \text{ and } w \text{ contains the substring } 101\}$$



- 1 $q1$ – not yet read first 1 in 101
- 2 $q2$ – last input was a 1, could be start of 101
- 3 $q3$ – have read 10
- 4 $q4$ – have read 101

Trap States

A useful tool for designing DFAs:

- Trap states allow you to “reject” as soon as you know that $w \notin L$

Trap States

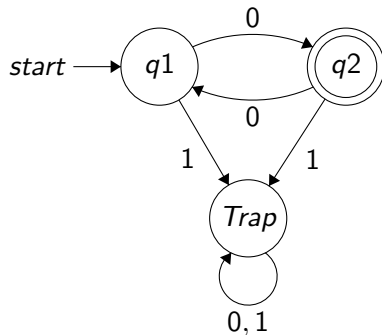
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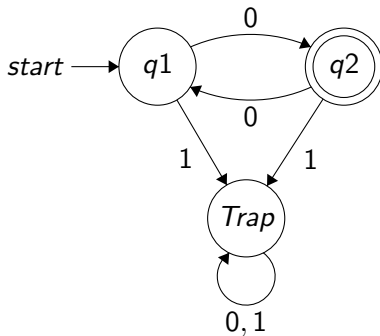
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For convenience

You can omit edges from transition diagram that point to the trap state

Problem

Build a DFA that decides:

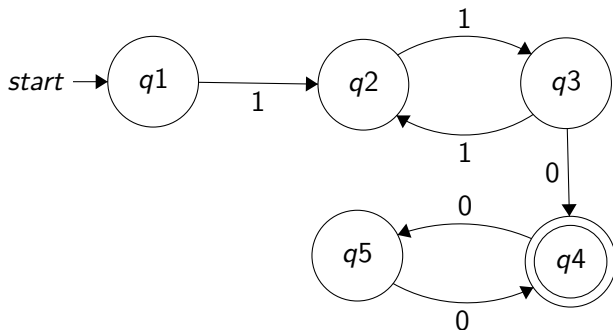
$L = \{w \mid w \in \{0, 1\}^* \text{ that consists of an even number } (\geq 2) \text{ 1's followed by an odd number } (\geq 1) \text{ 0's}\}$

Exercise

Problem

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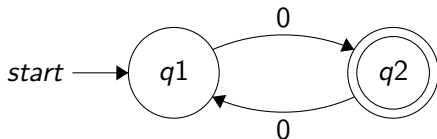


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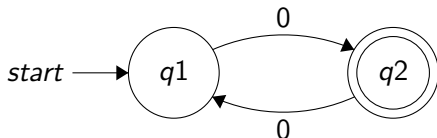
Another Example

Consider the following DFA M



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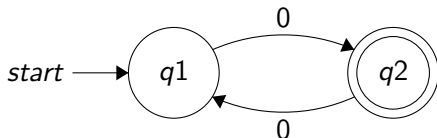


Theorem: This DFA recognizes

$$L = \{w \in \{0, 1\}^* \mid w \text{ has odd number of 0s and no 1s}\}$$

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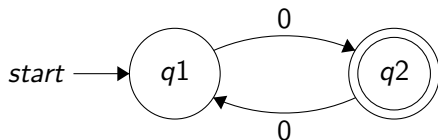
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Proof:

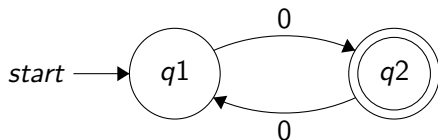
- Need to prove that $L = L(M)$
- Instead we prove the $L \subseteq L(M)$ and $L(M) \subseteq L$

$$L \subseteq L(M)$$



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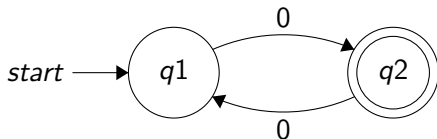
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Claim: Every $w \in L$ will cause M to accept (i.e., stop in $q2$).

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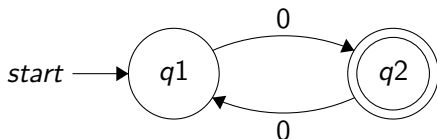
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Base Case:

If $|w| = 1$ and $w \in L$ then $w = 0$ and $M(w) = 1$

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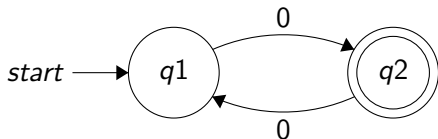
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For any w of length k , if $w \in L$, $\delta^*(q_1, w) = q_2$

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Inductive Hypothesis:

For any w of length k , if $w \in L$, $\delta^*(q1, w) = q2$

Proof by Induction:

Consider $|w| = k + 2$ and let w' be the prefix of w of length k .

By hypothesis $\delta^*(q1, w') = q2$, and last two bits of w must be 0's

Hence $\delta^*(q1, w) = q2$

$$L(M) \subseteq L$$

Claim: Every w accepted by M is in L .

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Proof by contradiction:

Assume there exists a string w accepted by M that is not in L

- i.e., has an even number of 0's or a 1

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Proof:

- 1 w cannot have a 1, as any such input will not stop in q_2
- 2 By similar proof to before, any w with even number of 0's must stop in q_1
- 3 Contradiction!