Foundations of Computing Lecture 3

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CS 3313 - Foundations of Computing

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Lecture 2 Review

- 2 Regular Languages
- 3 Non-deterministic Finite Automata (NFA)
- 4 Example NFAs

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- Language accepted by DFA M
- Building DFAs
- Proving Correctness of DFAs

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3 Non-deterministic Finite Automata (NFA)

4 Example NFAs

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- Last lecture we saw how to build DFA M to recognize a language L
- Learned to reason about machine M
- Recall that each machine M recognizes one language L(M)

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Let's switch our perspective

Instead of reasoning about machines, let's focus on languages recognized by those machines.

Definition

A language L is regular if it is accepted (recognized) by a DFA.

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Observations:

- All languages we have seen thus far are regular
- To prove that a language is regular just need to show DFA that recognizes it
- We will prove that regular languages correspond to regular expressions

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Something to think about

Are all languages regular?

If L is a regular language, then \overline{L} is also regular

 \overline{L} is the language that consists of all strings not in L.

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Intuition: Swap the accept and not accept states

If L is a regular language, then \overline{L} is also regular

Proof: Let $M = (Q, \Sigma, \delta, q, F)$ recognize L

Construct $M' = (Q', \Sigma', \delta', q', F')$ that recognizes \overline{L}

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$$\mathbf{2} \ \Sigma' = \Sigma$$

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- **1** Q' = Q
- ${\color{black} 2} \Sigma' = \Sigma$
- $\ \, {\bf 3} \ \, \delta' = \delta$

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- **1** Q' = Q
- **2** $\Sigma' = \Sigma$
- $\delta' = \delta$
- $\begin{array}{l} \bullet \quad q' = q \\ \bullet \quad F' = Q \setminus F \end{array}$

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Observe:

• If $w \in L \iff w \notin \overline{L}$, then M(w) stops in some $q \in F$, so $q \notin (Q \setminus F)$

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- If $w \notin L \iff w \in \overline{L}$, then M(w) stops in some $q \notin F$, so $q \in (Q \setminus F)$

If L_1 and L_2 are both regular languages then $L_1 \cup L_2$ is also regular

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Intuition: Run both machines in parallel and accept if either of them stops in an accept state

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$$2 \Sigma = \Sigma$$

 \bullet is as follows. For each $(r_1, r_2) \in Q$ and each $a \in \Sigma$

$$\delta((r_1, r_2), \mathbf{a}) = (\delta_1(r_1, \mathbf{a}), \delta_2(r_2, \mathbf{a}))$$

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•
$$q_0 = (q_1, q_2)$$

• $F = \{(r_1, r_2) | r_1 \in F_1 \text{ or } r_2 \in F_2\}$

Closure Under Intersection

If L_1 and L_2 are both regular languages then $L_1 \cap L_2$ is also regular

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Intuition: Run both machines in parallel (same as for union) and accept if BOTH of them stop in an accept state

Closure Under Concatenation

If L_1 and L_2 are both regular languages then $L_1 \circ L_2$ is also regular

 $L_1 \circ L_2 = \{xy | x \in L_1 \text{ and } y \in L_2\}$





3 Non-deterministic Finite Automata (NFA)

4 Example NFAs

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Deterministic Finite Automaton

- For every state q and every symbol x, exactly one value δ(q, x) is defined
- State transitions only on an input symbol
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- Allow empty (ϵ) transitions transitions not requiring an input

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What is going on here?!?

What does non-determinism mean?



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Input: 010 Input: 010110

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Input: 010 Input: 010110 Question: What language does this recognize?

Understanding Nondeterminism

Interpretation 1: Try all paths in parallel



If any path leads to accept then accept

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Interpretation 2: Guess and verify



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• M stays in q_1 until it "guesses" next input is 11 or 101

Interpretation 2: Guess and verify



- *M* stays in *q*₁ until it "guesses" next input is 11 or 101
- Verifies that this guess was correct on path to q₄

Interpretation 3: Verifying a proof vs. finding a solution Consider the execution of a finite automaton

- **•** DFA execution on input *x*:
 - A DFA must follow an exact path to an accept state
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Consider the execution of a finite automaton

- **•** DFA execution on input *x*:
 - A DFA must follow an exact path to an accept state
 - Input x must specify path to an accept state if $x \in L(M)$
- In NFA execution on input x
 - Input x alone does not necessarily take you to an accept state
 - Need to somehow choose which edge to take whenever there is a choice
 - Can view this sequence of nondeterministic choices as a "witness" w that allows you to verify that $x \in L(M)$

Important

For any $x \notin L$, there must be no path to an accepting state – no possible "witness" works

Nondeterministic Finite Automaton - Formal Definition

Nondeterministic Finite Automaton (NFA)

An NFA is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where:

- Q is a finite set of states
- Σ is a finite input alphabet
- $\delta: Q imes (\Sigma \cup \{\epsilon\}) o P(Q)$ is the transition function
- $q_0 \in Q$ is the start state
- $F \subseteq Q$ is the set of accept states

Recall:

P(Q) is the power set of Q, i.e., the set of all subsets of Q

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Changes:

- **1** Transition function allows empty symbol (ϵ)
- Output of transition function is a set of states ∈ P(Q), not a single state in Q

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- 3 Non-deterministic Finite Automata (NFA)



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NFA Example 1



Question: What is L(M)?

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How does it work?

• M waits in q_1 until it "guesses" that it is 3 symbols from the end



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- M waits in q_1 until it "guesses" that it is 3 symbols from the end
- Uses the rest of the states to verify that 1 is third from the end



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- M waits in q_1 until it "guesses" that it is 3 symbols from the end
- Uses the rest of the states to verify that 1 is third from the end
- DFA doing the same thing would have to track the last three bits seen – requires 8 states

- $L = \{x | x \in \{0,1\}^* \text{ and } x \text{ contains}$
 - the substring 101, or
 - the substring 010

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