# Foundations of Computing 

## Lecture 3

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## Outline

## (1) Lecture 2 Review

## (2) Regular Languages

## 3 Non-deterministic Finite Automata (NFA)

(4) Example NFAs

## Lecture 2 Review

- Language accepted by DFA M
- Building DFAs
- Proving Correctness of DFAs


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## From Machines to Languages

- Last lecture we saw how to build DFA $M$ to recognize a language $L$
- Learned to reason about machine $M$
- Recall that each machine $M$ recognizes one language $L(M)$


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## Let's switch our perspective

Instead of reasoning about machines, let's focus on languages recognized by those machines.

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- We will prove that regular languages correspond to regular expressions


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## Something to think about

Are all languages regular?

## Properties of Regular Languages

## Closure under Complement

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Intuition: Swap the accept and not accept states

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Proof: Let $M=\left(\mathbb{Q}, \Sigma, \delta^{\nu}, q^{v}, F\right)$ recognize $L$
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- $F^{\prime}=Q \backslash \mathbb{E}$


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Observe:

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## Properties of Regular Languages

## Closure Under Union

If $L_{1}$ and $L_{2}$ are both regular languages then $L_{1} \cup L_{2}$ is also regular
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$$
\underline{\delta\left(\left(r_{1}, r_{2}\right), a\right)=\left(\delta_{1}\left(r_{1}, a\right), \delta_{2}\left(r_{2}, a\right)\right)}
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(9) $q_{0}=\left(q_{1}, q_{2}\right)$
(6) $F=\left\{\left(r_{1}, r_{2}\right) \mid r_{1} \in F_{1}\right.$ or $\left.r_{2} \in F_{2}\right\}$

## Properties of Regular Languages

## Closure Under Intersection

If $L_{1}$ and $L_{2}$ are both regular languages then $L_{1} \cap L_{2}$ is also regular
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If $L_{1}$ and $L_{2}$ are both regular languages then $L_{1} \cap L_{2}$ is also regular
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Intuition: Run both machines in parallel (same as for union) and accept if BOTH of them stop in an accept state

## Properties of Regular Languages

## Closure Under Concatenation

If $L_{1}$ and $L_{2}$ are both regular languages then $L_{1} \circ L_{2}$ is also regular

$$
L_{1} \circ L_{2}=\left\{x y \mid x \in L_{1} \text { and } y \in L_{2}\right\}
$$



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(3) Non-deterministic Finite Automata (NFA)

## 4 Example NFAs

## Nondeterminism

## Deterministic Finite Automaton

- For every state $q$ and every symbol $x$, exactly one value $\delta(q, x)$ is defined
- State transitions only on an input symbol
- Execution of DFA is fully determined


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## Nondeterministic Finite Automaton

- Allow multiple transitions for same state and symbol (e.g., $\delta(q 1,1)=\{q 2, q 3\})$
- Allow empty $(\epsilon)$ transitions - transitions not requiring an input


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## What is going on here?!?

What does non-determinism mean?

## An Example NFA



## An Example NFA



Input: 010

## An Example NFA



Input: 010
Input: 010110

## An Example NFA



Input: 010
Input: 010110
Question: What language does this recognize?

## Understanding Nondeterminism

Interpretation 1: Try all paths in parallel


If any path leads to accept then accept

## Understanding Nondeterminism

Interpretation 2: Guess and verify


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- $M$ stays in $q_{1}$ until it "guesses" next input is 11 or 101


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- $M$ stays in $q_{1}$ until it "guesses" next input is 11 or 101
- Verifies that this guess was correct on path to $q_{4}$


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Interpretation 3: Verifying a proof vs. finding a solution
Consider the execution of a finite automaton

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Consider the execution of a finite automaton
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- Input $x$ must specify path to an accept state if $x \in L(M)$


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- Input $x$ alone does not necessarily take you to an accept state
- Need to somehow choose which edge to take whenever there is a choice
- Can view this sequence of nondeterministic choices as a "witness" w that allows you to verify that $x \in L(M)$


## Important

For any $x \notin L$, there must be no path to an accepting state - no possible "witness" works

## Nondeterministic Finite Automaton - Formal Definition

## Nondeterministic Finite Automaton (NFA)

An NFA is a 5 -tuple $\left(Q, \Sigma, \delta, q_{0}, F\right)$, where:

- $Q$ is a finite set of states
- $\Sigma$ is a finite input alphabet
- $\delta: Q \times(\Sigma \cup\{\epsilon\}) \rightarrow P(Q)$ is the transition function
- $q_{0} \in Q$ is the start state
- $F \subseteq Q$ is the set of accept states

Recall:
$P(Q)$ is the power set of $Q$, i.e., the set of all subsets of $Q$

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Recall:
$P(Q)$ is the power set of $Q$, i.e., the set of all subsets of $Q$
Changes:
(1) Transition function allows empty symbol ( $\epsilon$ )
(2) Output of transition function is a set of states $\in P(Q)$, not a single state in $Q$

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Answer: Strings in $\{0,1\}^{*}$ with a 1 as third from the end How does it work?

- $M$ waits in $q_{1}$ until it "guesses" that it is 3 symbols from the end
- Uses the rest of the states to verify that 1 is third from the end
- DFA doing the same thing would have to track the last three bits seen - requires 8 states


## Example 2 - OR statement

$L=\left\{x \mid x \in\{0,1\}^{*}\right.$ and $x$ contains
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DFA for prop. (1)


DFA for prop. (2)


NFA for $L$

